



SUBJECT: Curriculum Overview

Year 13

Term	Topics studied	What will I learn?	How will I be assessed?	Wider reading:
Year 13 Autumn	<p><i>Completion of second products and the NEA by end of first half term</i></p> <p><i>Television in a Global Age: The Bridge</i></p>	<p>Production of media products, including planning and preparation, shooting and editing the final products. They must be fit for purpose, reflect your research and understanding of media codes and conventions, audience targeting, industry context and representations of social groups. Work at the top level will demonstrate high standards of technical competence and finish, almost reaching professional levels.</p> <p>Television: in depth study of a non-English language text covering media language, representations, audience and the television industry in the UK and Scandinavia</p>	<p>You will be assessed on your statement of aims and your two media products. Marks out of 60 based on how well they fit the exam board's production briefs</p> <p>Mid-term assessment – written responses under exam conditions – after October holiday</p> <p>Exam style essays produced in class and at home</p> <p>Presentations of research</p>	<p>Final chapter of Year 1 and Year 2 textbooks</p> <p>Exam board student resources on component 3</p> <p>Relevant software for media productions for NEA</p> <p>Television</p> <p>Exam board digital resources on television and The Bridge</p> <p>Newspaper, magazine and TV reviews of The Bridge</p> <p>YouTube videos on television and The Bridge: Click here</p>
Year 13 Spring	<p><i>Component 2 Online Media: Zoella and Attitude</i></p> <p><i>Component 1 Radio Four's Late Night Women's Hour</i></p> <p><i>Component 1 Computer Games: Assassin's Creed</i></p>	<p>Detailed overview of the online media landscape. Study of the websites and social media in order to determine brand identities and target audiences.</p> <p>Detailed overview of the radio industry and public service broadcasting in relation to radio. Study of the computer games market in order to determine brand identities and target audiences.</p>	<p>Presentations: Research and analyse different adverts and music videos and feed back to class.</p> <p>Mock examination in January</p> <p>Exam style answers and essays produced in class and at home</p>	<p>Chapters 1, 2 and 3 of both textbooks</p> <p>Media Factsheets: radio, computer games and social media influencers</p> <p>Exam board student resources on online media and component 1</p> <p>YouTube videos on media theory and set texts such and set media texts: Click here</p>
Year 13 Summer	<i>Revision</i>	Revision of the set texts, media theories and successful exam practice.	Exam practice covering all material relating to components 1 and 2	Past papers, mark schemes, practice papers and examiners' reports. All resources relating to the course and subject.